# 29. FASHION STUDIES

(Code No. 053)

#### Preamble:

Fashion is dynamic and ever changing. It is one of the most powerful forces in our lives. It influences every facet of our lifestyle at a particular period in time e.g. the clothes we wear, the music we listen, the food we eat, where we go for holiday or the car we drive in etc.

Fashion is a big business and key driver for several industries e.g. apparel, accessories, textiles, automobiles etc.

The purpose of the course 'Fashion Studies' is to tell the students about the fundamentals of fashion design. Fashion Design as a profession includes the entire process of designing and producing fashion apparels from the fibre and yarn stage to the finished product. The course will give an overview of fashion design and elaborate on different aspects like elements of design, history of fashion, fabrics, and understanding of the body, pattern development and garment construction.

Total marks Theory: 70

# COURSE STRUCTURE CLASS XI (2016-17)

Unit	Periods	Marks	
Unit-I Introduction to Fashion Studies	30	10	
Unit- II Introduction to fabrics	50	20	
Unit -III Elements of Design	80	20	
Unit -IV Elements of Garment Making	80	20	
	180+60 for practical	70+30 practical 100	

#### Unit-I: Introduction to Fashion Studies

10 Marks 30 Periods

#### Overview of Fashion

#### Objectives of the course

- To introduce students to fashion studies and provide an overview of fashion
- To familiarize students with essential fashion terminology and fashion theories
- To know about consumer segmentation
- To clarify the roles and responsibilities of fashion professionals

Learning outcomes: After finishing the course, the students shall be able to:

- Demonstrate their knowledge of fundamental aspects of fashion
- Describe appropriate terminology and theories related to fashion
- Describe the process of fashion diffusion across consumer segments
- Demonstrate the fundamental knowledge related to the fashion industry

#### **Course Content**

- Understanding fashion- introduction and definition
- Factors influencing fashion
- Key Concepts and Terminology trends, collection, style, art and craft, avant garde and mass fashion, knock-offs limited fashion and co-branded labels, classics and fads
- Movement and Direction of fashion Fashion forecasting, Pendulum swing, Fashion cycles
- Theories of fashion movement trickle-down, trickle-across
- Consumer segmentation
- Role of fashion professionals in Design, Technology, Merchandising

Methodology of teaching: Illustrated lectures with slides and visuals

#### **Reference Text:**

Concept to consumer, by Gini Stephens Frigns

Inside Fashion Business, by v. Jeanette A. Jarrow,

Miriam Guerriro, Beatrice Judelle

#### Unit-II: Introduction to Fabrics

20 Marks 50 Periods

# Introduction to Fibres, Dyeing & Printing

#### Objectives of the course

- To introduce students into the world of fibres
- To introduce students to yarn formation and weaving
- To introduce students to the process of dyeing & printing

## Learning outcomes

After finishing the course, the students shall be able to:

- Identity different manmade and natural fibres
- Understand the conversion of fibre to fabric
- Appreciate the process of dyeing and printing of textiles

#### **Course Content**

- Fibre, classification of fibres and properties of fibres
- Yarn formation
- Weaving and basic weaves
- Dyeing of textiles
- Printing of textiles.

**Teaching Methodology:** Illustrated lectures with slides and visuals along with actual fabric samples. A teacher would be expected to create a library of fabrics to explain and conduct the classes.

Reference Text: 'Textiles' by Sara Kadolph & Anna Langford

Essentials of Textiles, by Marjorie Joseph

## Unit-III: Elements of Design

20 Marks (Theory) 80 Periods 15 Marks (Practical)

#### **Design Fundamentals**

## Objectives of the course

- To introduce the students to the meaning of design
- To develop an understanding of Elements of Design and Principles of Design
- To develop and initialize a design vocabulary, an essential tool for practicing designers
- To develop skills of visualization and communication using design fundamentals

#### Learning outcomes

After finishing the course, the students shall be able to

- Understand and apply the Elements of Design
- Understand and apply of the Principles of Design
- Use basic design language
- Translate abstract, sensorial ideas into visual language

#### **Course Content**

- Understanding the meaning of design
- Understanding the basic Elements of Design Dot, Line, Shape and Texture
- Understanding The Colour Theory Hue, Tint, Shade, Tone, Colour Schemes
- The language and psychology of colour
- Understanding the basic Principles of Design- Rhythm, Balance, Contrast, Emphasis

**Teaching Methodology:** Illustrated lectures with slides, visuals and demonstrations wherever required.

#### **Evaluation Criteria**

- Understanding of the assignment given
- Quality of the work submitted
- Daily assessment to be done after each student presents their work
- Marks would be given for level of improvement of work
- 10% marks to be given for punctuality, regularity and sincerity
- Timely completion of the project

Reference Text: 'Grafix' by Wolfganghageney

Repeat pattern-Peter Phillips, Gillian Bunce

Design Elements 2 -Richard Hora

# Unit-IV: Element of Garment Making

20 Marks 80 periods

## Objectives of the course

• To introduce the students to the skill of garment making

- To make them familiar with sewing machine & its various parts
- To make them familiar with the use of other sewing aids
- To teach them basic hand and machine stitches and their applications
- To teach them various simple sewing machine operations

#### Learning outcomes

After finishing the course, the students shall be able

- To work sufficiently with proficiency on the sewing machine
- To rectify simple problems of the machine faced while stitching
- To stitch different kinds of seams using the sewing machine
- To finish garment edges with hand stitches
- To make gathers, pleats and tucks on the fabric

#### **Course Content**

- Introduction to sewing machine, its various parts and functions along with other sewing aids.
- Understanding the maintenance of sewing machine and simple problems and their solutions.
- Develop proficiency in straight and curved seams
- Basic hand stitches basting, hemming, back stitch, running stitch etc. with their end use.
- Basic machine seams used for stitching or finishing various parts of the garments like plain seam, french seam, flat fell, lapped
- Fabric manipulation like gathers, pleats and tucks

**Teaching Methodology:** Illustrated lectures with slides, visuals and demonstrations where ever required.

## **Evaluation Criteria**

- Understanding of the assignment given
- Quality of the work submitted
- Daily assessment to be done after each student presents their work
- Marks would be given for level of improvement of work
- 10% marks to be given for punctuality, regularity and sincerity
- Timely completion of the project

Reference Text: Encyclopaedia of Dressmaking, by Marshall Cavendish

Readers Digest book of Sewing, Encyclopedia of Sewing.

## Class - XI Practicals

## Chapter 1: Overview of Fashion

- 1. Relating Fashion Cycle theories to contemporary fashion
- 2. Explaining the Pendulum Swing theory for fashion forecasting
- 3. Referencing of historical costumes as inspiration for Indian apparel design
- 4. Use of print media as a source of information for fashion trends

## Chapter 2: Introduction to Fibers, Dyeing and Printing

- 5. Identification and distinguishing between the different fibres through burning test
- 6. Identification of basic weaves in fabrics
- 7. Identification of different printing techniques on fabric
- 8. Applications and end uses of different textile structures

## Chapter 3: Design Fundamentals

- 9. Analysis of the relationship between form/shape and function/use and to develop sensitivity towards color, shape and texture.
- 10. Analysis of varied textures in nature and man-made environment
- 11. Conversion of verbal language into design development
- 12. Use of Balance/Symmetry, Emphasis and Contrast in designing products and spaces

#### Chapter 4: Elements of Garment Making

- 13. Develop familiarity with the machine
- 14. Prepare samples of seams
- 15. Prepare samples of seam finishes
- 16. Prepare samples of gathers, pleats and tucks

# **QUESTION PAPER DESIGN**

#### **FASHION STUDIES (Code 053)**

CLASS -XI (2016-17)

Time 3 Hours Max. marks :70

S.No	Typology of Questions	Very Short Answer (VSA) (1 mark)	Short Answer-I (SA-I) (2 marks)	Short Answer-II (SA-II) (3 marks)	Long Answer (L.A) (5 marks)	Total marks	% Weightage
01	Knowledge based	1	1	2		9	13%
02	Conceptual understanding	1	1	2	1	14	20%
03	Application based and inferential type		1	3	2	21	30%
04	Reasoning	3	3	1		12	17%
05	Skill Based	2	2	1	1	14	20%
	Total	7	8	9	4	70(28)	100%

#### **Prescribed Books:**

- 1. Fashion Studies: Learning Resource Textbook (Class XI) Published by CBSE
- 2. Fashion Studies: Practical Manual (Class XI) Published by CBSE

# FASHION STUDIES (CODE - 053) CLASS -XII (2016-17)

Unit	Periods	Marks
Unit-I History of fashion	40	15
Unit-II Basic pattern development	80	20+15 (Theory + Practical)
Unit -III Elements of fashion	40	15
Unit IV Basics of garment marking	80	20+15 (Theory + Practical)
	180+60 for practical	70+30=100

**FASHION STUDIES: Class XII** 

## Unit-I: History of Fashion

15 Marks 40 Periods

## Objectives of the course

- To provide an overview of history of costume from ancient civilization to the present
- To explain the socio-cultural factors influencing costume
- To familiarize students with terminology of costume history

## Learning outcomes

After finishing the course, the students shall be able to do the following:

- Express their knowledge of history of clothing and costume
- Express their understanding of the role of multiple factors influencing costume
- Use appropriate terminology related to fashion history

## **Course Content**

- Introduction to history of fashion, sources of information
- Factors affecting clothing protection, ritualistic, identification, adornment
- Origin and development of costume -
  - (i) Draped costume
  - (ii) War costume armour, techniques of construction, ancient war costumes, uniforms during World Wars, Oriental and Indian war costumes
- Industrial Revolution mechanical inventions, influence on India
- Effect of World Wars on fashion
- Evolution of 20<sup>th</sup> century Indian fashion and influence of films on fashion
- International trade
- Regulatory bodies for fashion and textiles in India

Teaching Methodology: Illustrated lectures with slides and visuals

#### Reference Text:

Kaleidoscope of fashion, by Mehar Castilino Ancient Indian Costume, by Roshan Alkazi

## Unit-II: Basic Pattern Development

20 Marks 80 Periods

## Objectives of the course

- To introduce students to the World of Fashion Designing through pattern development
- To explain the importance of this skill that enable the designer to convert a design sketch into a three dimensional form
- To develop basic blocks for bodice, sleeve and skirt
- To understand and implement the concept and importance of test fits and to convert paper patterns into muslin

## Learning outcomes

After finishing the course, the student shall be able to

- Understand the basic skill of pattern making
- Understand and appreciate the concept of fit and balance
- Develop basic blocks from measurement charts and body measurements
- Test fit and correct the fit of the pattern
- Develop patterns for simple designs using basic blocks

#### **Course Content**

- Methods of measuring body and dress form
- Relationships of sizes and measurements
- Tools of pattern making
- Common terms used in pattern development
- Introduction to pattern Development for womenswear how patterns are made and developed, the importance of fit and balance and methods of achieving it.
- Basic Bodice developed from the standard measurement chart and test fitted on the dress form.
- Making the important details such as darts, seam allowance, notches gain lines etc.
- Making of garment details Armholes, Necklines V, U round, boat, square
- Develop basic sleeve block
- Develop basic skirt block with one dart or two darts.
- Basics of collar development basic collars like peter pan & Chinese
- Dart manipulation

**Final product:** Student will learn to develop patterns from basic blocks for simple designs for skirts and blouses.

**Teaching Methodology:** Illustrated lectures with slides, visuals and demonstrations where ever required.

#### **Evaluation Criteria**

- Understanding of the assignment given
- Quality of the work submitted
- Daily assessment to be done after each student presents their work
- Marks would be given for level of improvement of work
- 10% marks to be given for punctuality, regularity and sincerity
- Timely completion of the project.

#### **Reference Text**

Pattern making by Helen Armstrong

Pattern making for women's wear by Winifred Aldrich

Pattern making by Pamela Stringer.

## Unit - III: Elements of Fashion

15 Marks 40 Periods

### **Elements of Fashion Clothing**

## Objectives of the course

- To introduce students to the basic segments in fashion clothing
- To teach students about fashion, fashion centres, categories of clothing & trims.
- To sensitize students about different items of garments in each category i.e. menswear, womens wear and childrens wear
- To teach students the difference between high fashion and mass fashion garments.
- To distinguish between custom made & ready to wear garments.

## Learning outcomes

After finishing the course, the students shall be able to

- Understand the segments in fashion clothing
- Be aware of fashion terminologies
- Be aware of the fashion centres
- Know the various categories of menswear, womens wear and childrens wear
- Get the understanding of trims used in apparels
- Understand the difference between hi-fashion and mass-fashion, custom made and ready to wear garments.

## **Course Content**

- Menswear, womenswear and kidswear
- Menswear shirts, trousers, formal jackets, suit and sporty suit
- Womenswear dresses, blouses, skirts, trousers, kameezes, saris & blouses

- Kids wear garments for different age categories (between 0-15 years) jhabla, frocks, skirts, blouses, trousers, dungarees, T-shirts etc. highlighting the need of age group for which they are designed
- Trims used for the fashion apparel
- Hi-fashion, custom-made and ready to wear garments
- Mass-fashion ready to wear garments

Teaching Methodology: Illustrated lectures with slides and visuals.

#### **Reference Text:**

Concept to consumer by Gini Stephens Frings

Encyclopaedia of Fashion details

## Unit - IV: Basics of Garment Making

20 Marks (Theory) 80 Periods

#### Objectives of the course

- To teach students to assemble a garment
- To construct a bodice using different seams
- To stitch a placket for bodice opening
- To finish a neckline using piping and facing
- To set in a sleeve in the arm hole
- To gather or pleat the skirt and finish the waistline with a waist band or a bodice

#### Learning outcomes

After finishing the course, the students shall be able

- To assemble various parts of the garment and stitch a complete garment
- To finish a bodice with suitable seam finishes
- To set in the sleeve in the armhole
- To assemble a skirt and finish the waistline suitably

## **Course content**

- Understanding fabric types and selection of underlining, interfacing and inter-lining
- Making and preparing fabric for cutting
- Pattern layout and cutting of special fabrics
- Assembling of bodice using different seams and appropriate finish for side seam and shoulder seams.
- Concept of slit and seam plackets. Various plackets and placement of fasteners on different parts of garment
- Appropriate neckline finishes with piping, bias facing and shaped facing. Importance and use
  of stay stitching.
- Sleeve attachment to the bodice by setting in the sleeve into armhole.
- Assembling of skirt, finishing gathers and pleats into a waistband.

**Final product:** Constructing a skirt and blouse using pattern template.

**Teaching Methodology:** Illustrated lectures with slides, visuals and demonstrations wherever required.

#### **Evaluation Criteria**

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- Quality of the work submitted
- Daily assessment to be done after each student presents their work
- Marks would be given for level of improvement of work
- 10% marks to be given for punctuality, regularity and sincerity
- Timely completion of the project.

#### **Reference Text:**

- Encyclopedia of dressmaking by Marshall Cavendish
- Readers Digest book of Sewing
- Encyclopedia of Sewing

#### Class - XII Practicals

#### Chapter 1: History of Fashion

- 1. Ability to identify the cultural context of body adornment and its continuation in contemporary society
- 2. Ability to use visual references to analyze ancient draped garments
- 3. Ability to analyze the impact of Industrial Revolution during the British Raj in India
- 4. Ability to use books, museums, archives and movies as sources of information to explain the impact and influence of war on clothing

#### Chapter 2: Basic Pattern Making

- 5. Be able to develop and test fit a basic bodice
- 6. Develop and test fit bodices through dart manipulation
- 7. Develop and test fit a basic skirt
- 8. Develop style variations of skirts

## Chapter 3: Elements of Fashion

- 9. Ability to design products with self-generated prints inspired from nature
- 10. To demonstrate creative exploration of patterns created by using food products for dyeing process
- 11. Ability to develop print designs inspired from animal skin by innovative use of materials
- 12. Ability to use the stencil printing technique to create design patterns

## Chapter 4: Basics of Garment Making

- 13. Stitch a sample of a continuous placket
- 14. Stitch a sample of a basic shirt placket
- 15. Stitch a sample of a basic shirt placket with facing
- 16. Stitch a sample each of Extended facing, Bias facing and Shaped facing.

# Lab Requirement for a Batch of 30 Students

## Lab size - 35ft x 20 ft. (minimum)

## **AC** environment

Item	Nos.
Industrial sewing machines with power (costs at least Rs. 4,500/- each)	30
Pattern making tables 5 ft x 4 ft (cork top)	8 (4 students/tab)
Dress forms (half) costs Rs. 8000/- each	30 (one per student)
Steam irons @ Rs. 1000/-	4
Ironing boards @ Rs. 500/-	4
Soft boards	all around the wall
Stools	30
White board	1
Black board	1

## Approximate cost will be Rs. 5,00,000/-

#### Selection criteria of school

School should have the ability to provide appropriate environment, space, equipment, machinery and maintenance, trained faculty, exclusive library for the course and willingness to upgrade facility and faculty.

# QUESTION PAPER DESIGN CLASS-XII (2016-17)

# FASHION STUDIES (Code 053)

Time 3 Hours

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